

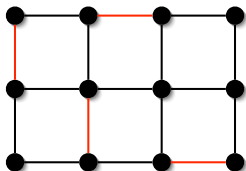
# A tutorial on efficient sampling

Mark Jerrum  
School of Informatics  
University of Edinburgh

BCTCS, Swansea, 5th April 2006

# Example 1: Matchings (monomer-dimer)

Instance: a graph  $G = (V, E)$ .



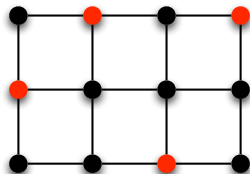
A *matching* is a collection  $M \subseteq E$  of vertex-disjoint edges.

$$\pi(M) = \lambda^{|M|} / Z, \quad \text{where } Z = \sum_M \lambda^{|M|}.$$

Task: Sample from  $\pi$ , efficiently (certainly in time polynomial in  $n = |V|$ ).

## Example 2: Independent sets (hard-core gas)

Instance: a graph  $G = (V, E)$ .



An *independent set* is a subset  $I \subseteq V$  of non-adjacent vertices.

$$\pi(I) = \lambda^{|I|} / Z', \quad \text{where } Z' = \sum_I \lambda^{|I|}.$$

Task: As before.

# Computational complexity

- Despite their similarity, one of these two sampling problems is tractable and the other intractable.
- They are both trivial as decision problems.
- They are both hard ( $\#P$ -complete) as counting problems.
- Approximate counting is strongly related to sampling. So one is tractable as an approximate counting problem and the other intractable.

Let's dive in fearlessly, using matching as an example.

# Sequential choice

For convenience assume  $\lambda = 1$ .

- $M := \emptyset$ .
- For each edge  $e \in E(G)$  in turn (\*):
  - If  $e$  is “blocked” do nothing.
  - If  $e$  is “free”, add it to  $M$  with probability  $\frac{1}{2}$ .

The resulting distribution is highly dependent on the order (\*).

# Sequential choice

For convenience assume  $\lambda = 1$ .

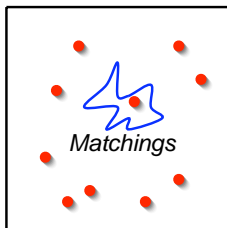
- $M := \emptyset$ .
- For each edge  $e \in E(G)$  in turn (\*):
  - If  $e$  is “blocked” do nothing.
  - If  $e$  is “free”, add it to  $M$  with probability  $\frac{1}{2}$ .

The resulting distribution is highly dependent on the order (\*).

## Example

For a path on  $n$  vertices, the asymptotic density of edges in the resulting matching is  $\frac{1}{3}$ , as against the correct  $\frac{1}{2}(1 - 1/\sqrt{5}) = 0.276+$ .

# Monte Carlo (Dart throwing)

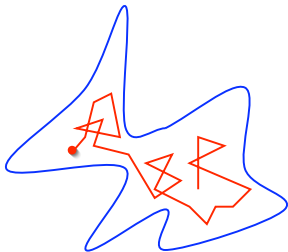


*All subsets of  $E$*

- Until success:
  - Choose  $M \subseteq E$  u.a.r.
  - If  $M$  is a matching, output  $M$ .

Correct distribution, but exponential running time.

# Markov chain Monte Carlo



- Repeat:
  - Choose  $e \in E$  u.a.r.
  - If  $e$  is blocked, do nothing.
  - Otherwise:
    - with probability  $\frac{1}{2}$ ,  $M := M \setminus \{e\}$ , or
    - with probability  $\frac{1}{2}$ ,  $M := M \cup \{e\}$ .

# Mixing time

The trial just described defines the transition probabilities  $P$  of a Markov chain on state space

$$\Omega = \{\text{All matchings in } G\}.$$

The Markov chain is irreducible and aperiodic, and its stationary distribution  $\pi$  is uniform.

We are interested in the *mixing time*  $\tau$  of the Markov chain, i.e., the time to convergence to near stationarity:

$$\tau = \max_{x \in \Omega} \min \{t : \|P^t(x, \cdot) - \pi\|_{\text{TV}} \leq e^{-1}\},$$

where  $\|\sigma\|_{\text{TV}} = \frac{1}{2} \sum_{x \in \Omega} |\sigma(x)|$ .

# Canonical paths/Multi-commodity flow

For every pair of states  $x, y \in \Omega$ , define a *canonical path*  $\gamma_{xy}$  from  $x$  to  $y$  using valid transitions of the MC.

“Congestion constant”  $\varrho$ :

$$\sum_{\gamma_{xy} \ni (z, z')} \pi(x)\pi(y) |\gamma_{xy}| \leq \varrho \pi(z)P(z, z'), \quad \forall z, z'.$$

# Canonical paths/Multi-commodity flow

For every pair of states  $x, y \in \Omega$ , define a *canonical path*  $\gamma_{xy}$  from  $x$  to  $y$  using valid transitions of the MC.

“Congestion constant”  $\varrho$ :

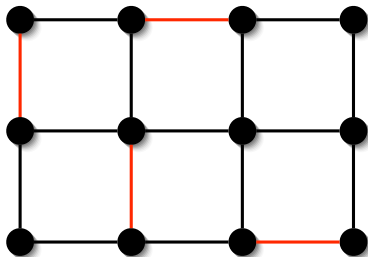
$$\sum_{\gamma_{xy} \ni (z, z')} \pi(x)\pi(y) |\gamma_{xy}| \leq \varrho \pi(z)P(z, z'), \quad \forall z, z'.$$

Theorem (Diaconis, Stroock; Sinclair)

$$\tau = O(\varrho \log \pi_{\min}^{-1}).$$

# Richer set of transitions

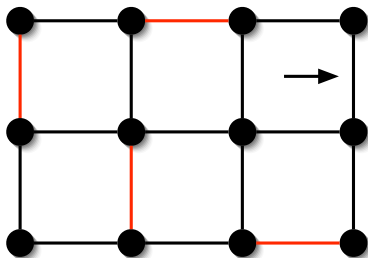
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

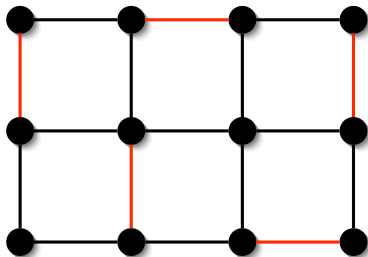
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

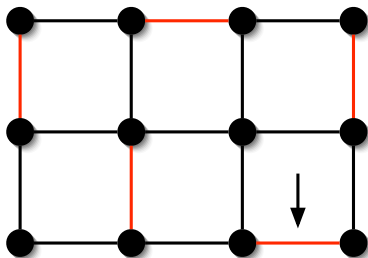
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

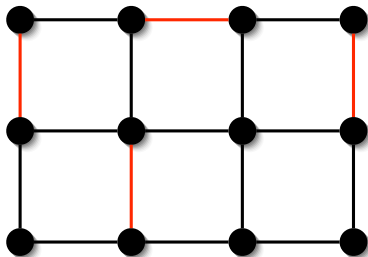
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

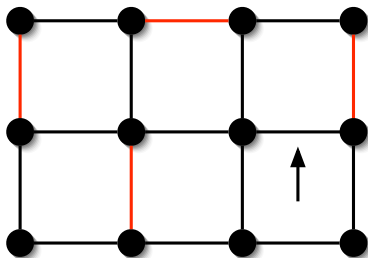
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

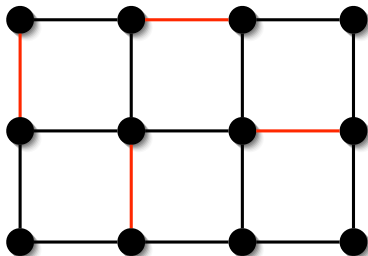
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

# Richer set of transitions

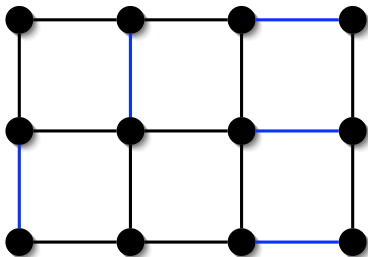
Convenient to augment existing “add” and “delete” transitions with a “displace”:



[Broder, 1986; J. & Sinclair, 1988]

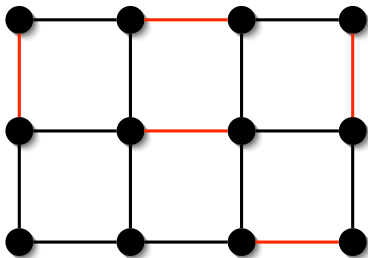
# Canonical paths for matchings

To get from the blue matching...



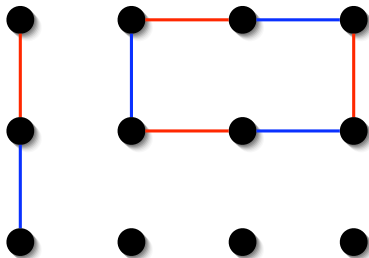
# Canonical paths for matchings

... to the red matching...



# Canonical paths for matchings

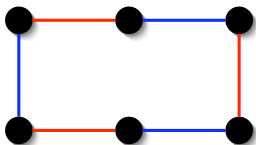
... first superimpose red and blue (symmetric difference)...



and then “unwind” each component (path or cycle).

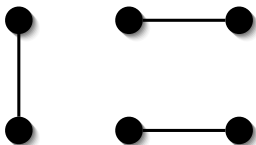
# “Unwinding” a cycle

The cycle:



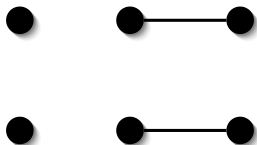
# “Unwinding” a cycle

Initial matching:



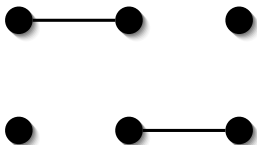
# “Unwinding” a cycle

After 1 step:



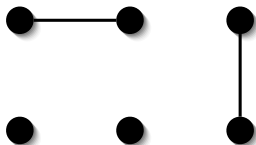
# “Unwinding” a cycle

After 2 steps:



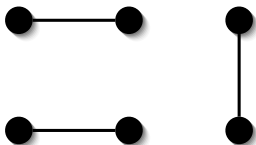
# “Unwinding” a cycle

After 3 steps:



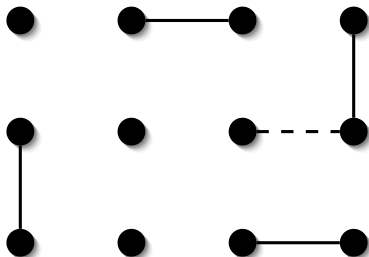
# “Unwinding” a cycle

After 4 steps (final matching):



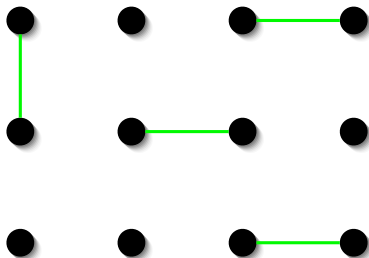
# Encoding a canonical path through a transition

A transition:



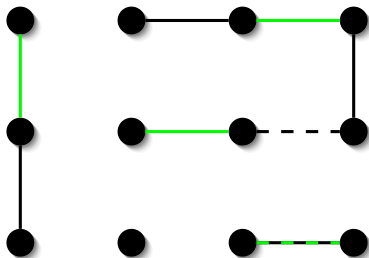
# Encoding a canonical path through a transition

An encoding (matching):



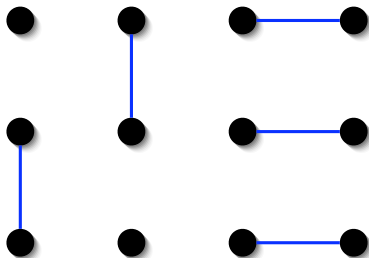
# Encoding a canonical path through a transition

Superposition reveals the initial and final matching:



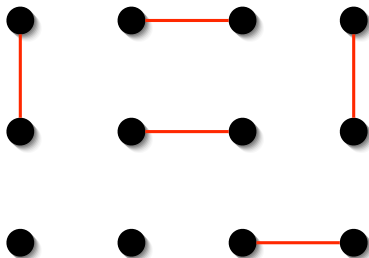
# Encoding a canonical path through a transition

Superposition reveals the **initial** and final matching:



# Encoding a canonical path through a transition

Superposition reveals the initial and **final** matching:



# Calculating the congestion

The encoding argument shows that the number of canonical paths passing through a given transition is roughly equal to the size of the state space.

Pursuing the calculation in more detail yields:

**Theorem (J. & Sinclair)**

$\varrho = O(nm\bar{\lambda}^2)$ , where  $n = |V|$ ,  $m = |E|$  and  $\bar{\lambda} = \max\{\lambda, 1\}$ .

**Corollary**

$\tau = O(nm^2\bar{\lambda}^2)$ .

# Independent sets in general graphs

Now for the bad news.

Given a graph  $G$ , we may efficiently construct a graph  $G'$  such that a *typical* independent set in  $G'$  points out a *maximum* independent set in  $G$ .

This constitutes a reduction from *optimisation* to *sampling*.

## Theorem

*There is no efficient sampler for independent sets in a general graph unless  $\text{RP} = \text{NP}$ .*

# Independent sets in bounded degree graphs

Restrict attention to graphs with degree bound  $\Delta$ .

# Independent sets in bounded degree graphs

Restrict attention to graphs with degree bound  $\Delta$ .

- If  $\Delta$  is sufficiently large, no efficient sampler exists unless  $\text{RP} = \text{NP}$  [Luby & Vigoda].  $\Delta = 25$  suffices [Dyer, Frieze & J.]. These results use the theory of PCPs.

# Independent sets in bounded degree graphs

Restrict attention to graphs with degree bound  $\Delta$ .

- If  $\Delta$  is sufficiently large, no efficient sampler exists unless  $\text{RP} = \text{NP}$  [Luby & Vigoda].  $\Delta = 25$  suffices [Dyer, Frieze & J.]. These results use the theory of PCPs.
- If  $\Delta \geq 6$  then MCMC is ineffective [DFJ].

# Independent sets in bounded degree graphs

Restrict attention to graphs with degree bound  $\Delta$ .

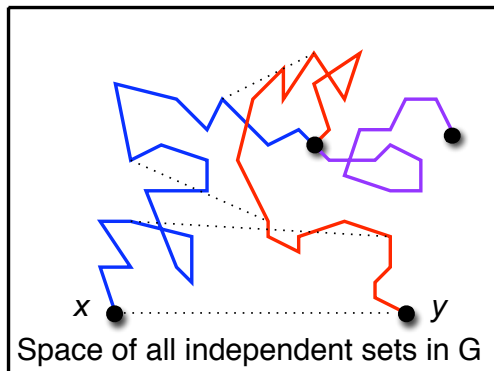
- If  $\Delta$  is sufficiently large, no efficient sampler exists unless  $\text{RP} = \text{NP}$  [Luby & Vigoda].  $\Delta = 25$  suffices [Dyer, Frieze & J.]. These results use the theory of PCPs.
- If  $\Delta \geq 6$  then MCMC is ineffective [DFJ].
- A new algorithm makes  $\Delta = 5$  tractable [Weitz, 2006].

# Independent sets in bounded degree graphs

Restrict attention to graphs with degree bound  $\Delta$ .

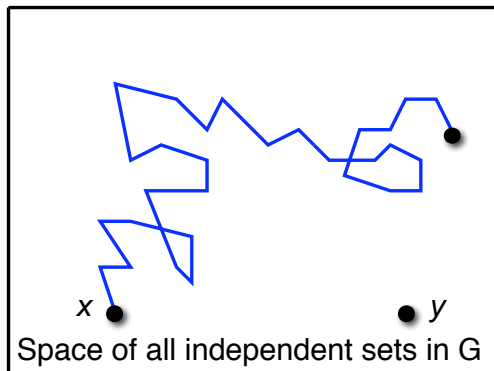
- If  $\Delta$  is sufficiently large, no efficient sampler exists unless  $\text{RP} = \text{NP}$  [Luby & Vigoda].  $\Delta = 25$  suffices [Dyer, Frieze & J.]. These results use the theory of PCPs.
- If  $\Delta \geq 6$  then MCMC is ineffective [DFJ].
- A new algorithm makes  $\Delta = 5$  tractable [Weitz, 2006].
- $\Delta = 4$  is amenable to classical MCMC [LV].

# Rough guide to coupling



Two “coupled” evolutions of the Markov chain on the same sample space, but with different initial states.

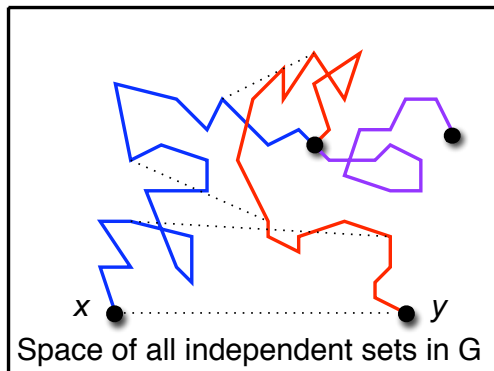
# Rough guide to coupling



Projecting on the blue component we see a faithful copy...



# Rough guide to coupling



If the two can be made to coalesce rapidly, then the Markov chain must be rapidly mixing.

# Independent sets in bipartite graphs: a mysterious intermediate case

The optimisation problem (find a maximum independent set in a *bipartite* graph) is in P, by network flow. So the reduction mentioned earlier does not have any complexity-theoretic consequences.

However, [Dyer, Goldberg, Greenhill & J., 2000] showed that sampling independent sets in a bipartite graph is inter-reducible with several other sampling problems (e.g., sampling downsets in a partial order). These problems are also complete for some logically defined complexity class.

A class of sampling problems of intermediate computational complexity or an illusion?

# A logically defined complexity class

The complexity class containing “Bipartite Independent Set” and its peers is characterised by syntactically restricted sentences in first order logic.

E.g., the set of downsets in a partial order  $(A, \prec)$  may be expressed as

$$\{D : \forall x, y \in A. \neg D(x) \vee \neg(y \prec x) \vee D(y)\}.$$

# A logically defined complexity class

The complexity class containing “Bipartite Independent Set” and its peers is characterised by syntactically restricted sentences in first order logic.

E.g., the set of downsets in a partial order  $(A, \prec)$  may be expressed as

$$\{D : \forall x, y \in A. \neg D(x) \vee \neg(y \prec x) \vee D(y)\}.$$

First order universal quantification.

# A logically defined complexity class

The complexity class containing “Bipartite Independent Set” and its peers is characterised by syntactically restricted sentences in first order logic.

E.g., the set of downsets in a partial order  $(A, \prec)$  may be expressed as

$$\{D : \forall x, y \in A. \neg D(x) \vee \neg(y \prec x) \vee D(y)\}.$$

CNF. (Only one clause!)

# A logically defined complexity class

The complexity class containing “Bipartite Independent Set” and its peers is characterised by syntactically restricted sentences in first order logic.

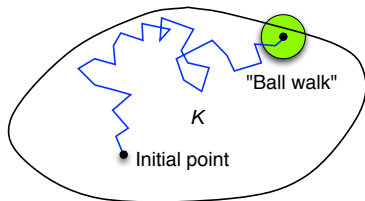
E.g., the set of downsets in a partial order  $(A, \prec)$  may be expressed as

$$\{D : \forall x, y \in A. \neg D(x) \vee \neg(y \prec x) \vee D(y)\}.$$

Each clause has at most one unnegated relation symbol and at most one negated relation symbol.

# Highlight: sampling from a convex body

[Dyer, Frieze & Kannan, 1991], [Lovász & Simonovits, 1997].



Poincaré inequality:

$$\int_K (\nabla f(x))^2 dx \geq C \int_K f(x)^2 dx, \quad \text{for all } f \text{ with } \int_K f(x) dx = 0.$$

where the constant  $C$  is large if  $K$  is not “long and thin”.

## Some other successes

- Satisfying assignments to a DNF Boolean formula [Karp, Luby and Madras, 1989].
- Proper colourings of a bounded degree graph, a.k.a. antiferromagnetic Potts model. [. . . Jalsenius, Pedersen, 2006].
- Linear extensions of a partial order. [Khachiyan and Karzanov], [Bubley and Dyer].
- Feasible solutions to an instance of the knapsack problem [Morris and Sinclair].
- Perfect matchings in a bipartite graph [J., Sinclair and Vigoda].

# A selection of open problems

- Is there a polynomial-time algorithm for sampling perfect matchings in a *general* graph?
- Is there an algorithm for sampling perfect matchings in a bipartite graph that is efficient in practice?
- What is the status of sampling independent sets in a bipartite graph? Is it really intermediate in complexity between independent sets in general graphs (hard for NP) and matchings in general graphs (polynomial time)?
- We are familiar with the empirical observation that “natural” decision problems tend to be in P or to be NP-complete. Is there a similar dichotomy for sampling problems? Or is there a more complex landscape, as hinted at by [Kelk, 2003]?

# I. K. Brunel (9th April 1806 - 15th Sept. 1859)

