CSCM10 Computer Science Project Research Methods
Introduction and Research Culture in Computer Science

Anton Setzer


November 1, 2018
Welcome
1. Overview over the Module

2. Administrative Issues for MSc programs

3. Coursework Submission System

4. Research Culture in Computer Science
1. Overview over the Module

2. Administrative Issues for MSc programs

3. Coursework Submission System

4. Research Culture in Computer Science
Aim of Module

• Introduction to
  • fundamental research methodologies and
  • good practice
  in computer science research.

• Support in undertaking
  • background research
  • including a literature review

• Culminating in
  • a full specification of your summer MSc project.
Coursework

This is a general introduction for presentation purposes only. We will distribute later an assignment handout which will give full details and is to be used as the official specification of the coursework.

- Report surveying a research area related to your project (25 %).
  - Approximately 2000 words (TBC)
  - Due 15 February 2018, 11:59 pm. (TBC)
  - Review of literature for a research area/topic
  - Indication of possible avenues for future research/project work.

- Presentation on Project and Initial Plan (25 %).
  - 10 minute presentation.
  - Planned as an away day taking place in the period 1 - 12 April.
  - Slides need to be submitted electronically via blackboard
  Provisional deadline: 29 March 2019, 11:59 pm (TBC).
Coursework

- Project Specification and Design Document (50 %)
  - Approximately 4000 words (TBC)
  - Due 10 May 2019, 11:59 pm
  - Background research, motivation, aims.
  - Specification of project.
  - Discussion of development methodology used.
  - Project plan including risk analysis.
Lecturers

Dr Anton Setzer (AGS)
Main coordinator
Tutorials

Introduction
Writing your report
and your project specification
Research into Theoretical Computer Science
\LaTeX{} and Bibliographies
How to give a presentation
How to write report
Lecturers

Chris Whyley  
(CJW)  
Academic Integrity  
Coordinator Summer Project

Stephen Lindsay  
(SCL)  
Research into HCI  
How to undertake a computer science project  
Project Planning and Management  
Ethics of Computer Science Research
Lecturers

Xianghua (Jason) Xie
(XX)
Tutorials

Research into Visual Computing
Dr Oliver Kullmann
Tutorials
Dr Matthew Roach
Organiser of Presentations

Dr Alena Denisova
General Support
Dr Jonathan-Lee Jones
General Support
<table>
<thead>
<tr>
<th>Date</th>
<th>Speaker</th>
<th>Topic</th>
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<tbody>
<tr>
<td>2 October</td>
<td>Anton Setzer</td>
<td>Introduction to lecture, Administrative Issues,</td>
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<td></td>
<td></td>
<td>Coursework Submission System.</td>
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<tr>
<td>9 October</td>
<td>Anton Setzer</td>
<td>Research Culture in Computer Science</td>
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<td>16 October</td>
<td>Chris Whyley</td>
<td>Academic Integrity</td>
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<td>23 October</td>
<td>Anton Setzer</td>
<td>\textsc{LaTeX}</td>
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<td>30 October</td>
<td>Anton Setzer</td>
<td>Bibliographies</td>
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<td>Distribution of suggested areas for first report</td>
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<td>Lecturer</td>
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<td>6 November</td>
<td>Anton Setzer</td>
<td>Writing a Background Research Report</td>
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<td>13 November</td>
<td>Xianghua (Jason) Xie</td>
<td>Research into Visual Computing</td>
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<td>Stephen Lindsay</td>
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<td>Anton Setzer</td>
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<td>End Nov/ Beg Dec</td>
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<td>4 December</td>
<td>Stephen Lindsay</td>
<td>How to undertake a computer science project</td>
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<td>Topic</td>
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<tr>
<td>11 December</td>
<td>Chris Whyley</td>
<td>Distribution of Project Options</td>
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<td>(date TBC)</td>
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<td>Allocation of students to projects</td>
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<td></td>
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<td>After allocation of students projects</td>
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<tr>
<td></td>
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<td>tutorials will be replaced by personal</td>
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<tr>
<td></td>
<td></td>
<td>meetings with project supervisor.</td>
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<td>5 February</td>
<td>Stephen Lindsay</td>
<td>Project Planning and Management</td>
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<tr>
<td>12 February</td>
<td>Stephen Lindsay</td>
<td>The Ethics of Computer Science Research</td>
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<tr>
<td>15 February</td>
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<td>Deadline first report</td>
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<td>19 February</td>
<td>Anton Setzer</td>
<td>How to give a presentation</td>
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<td>Event/Details</td>
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<tr>
<td>29 March TBC 11:59 pm</td>
<td>Submission of Presentation Slides</td>
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<tr>
<td>Sem 2 Week 6,7 (TBC)</td>
<td>Presentations on Project Specification</td>
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<tr>
<td>19 March</td>
<td>Anton Setzer</td>
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<tr>
<td></td>
<td>Writing your Project specification</td>
<td></td>
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<tr>
<td>10 May 11:59 pm</td>
<td>Submission of Project Specification</td>
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</table>
Schedule of Module

• Main lecturing slot: Tuesday 2 pm.
• All other slots in the timetable for CSCM10 (in Digital Technium) are tutorial slots.
  • You will be allocated one tutorial slot, which you need to attend every 2 weeks.
  • So you can **ignore** all other slots.
  • We will make sure that there are no clashes of that slot with other lectures.
  • Tutorials and Academic Mentoring will start in week 2 of teaching.
• In Semester 1 you will be allocated an **academic mentor**. Tutorials conducted by the **academic mentor** will take place every 2nd week.

• At end of semester 1 or beginning of semester 2 (TBC) you will be allocated a project and a project supervisor.

• Project supervisor will take over as well the role of the **academic mentor**.

• Attendance of tutorials and project meetings is monitored.
  • System for monitoring called **GAMS**.
  • You need to be signed off as attending once in every **2 week block**.
    • Once a 2 week block has passed we can’t add you in anymore.

• For overseas students attendance of GAMS is important for **Visa purposes**.

• Not attending could have serious circumstances for everybody
Regarding attendance of lectures and tutorials/project meetings please **check regularly** your **official university email address**.
1. Overview over the Module

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Administrative Issues

- The handbook, induction slides ACS/AST/Data Science/Grenoble/Cyber Security, and module selection forms for all MSc programs are
  - On Blackboard in the computer science student information pages
    Located on the top right side of the start page of blackboard.
  - Information not restricted to one module will be put into the Computer Science student information pages
  - You can find in the pane “General Information”
    - the handbook in folder handbooks,
    - the slides in folder induction slides,
    - the forms in folder forms.
  - Hard copies of the handbook and the module selection forms are available as well from the student office 101.
1. Overview over the Module

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Rules for Coursework Submission

• College of Science requires zero tolerance for coursework deadlines.
  • If you don’t submit it on time (even if you are 1 minute late) you get 0%.
  • The only exception is if you have extenuating circumstances.
  • A special procedure has to be followed if you want to claim extenuating circumstances.

• All paper coursework deadlines will be at the given day (Mo - Fri) at 11:00 am.

• Electronic submission will have the other deadlines and will be via Blackboard.
Submission via Blackboard

• In most cases you submit your coursework electronically via Blackboard.
• Note that not all formats are acceptable (check beforehand; pdf should always work).
• If you have multiple text documents, you will need to combine them into one pdf document.
• Text documents (reports, essays etc) often are to be submitted via turnitin.
  • Turnitin is a very advanced system which finds similarities of texts in your document with books, articles, webpages, even coursework submitted before via blackboard.
  • The university is very strict regarding plagiarism (see lecture by Chris Whyley later in CSCM10).
• **We are currently reviewing the coursework submission and might move to paperless submission.**

  For completeness paper coursework is covered in the following.

• All paper coursework need to be submitted to a specific dropbox.
  • For computer science coursework the location needs to be confirmed.

• Some coursework is to be submitted electronically, some physically, some both.

• All paper coursework needs to be submitted with a cover sheet which contains a specific bar code for you.
  • **Please print it out ahead of time, not in last minute.**
  • **Shortly before 11:00 large queues for printing out are to be expected.**

• The following is the procedure as it is at the time of writing those slides. It is likely that there will be changes.
Coursework Submission

- Please refer to https://science.swansea.ac.uk/intranet/help/students/coursework for latest updates of instructions.
- Instructions at https://science.swansea.ac.uk/intranet/help/students/coursework
- Login to College Intranet at https://science.swansea.ac.uk/intranet/
- This will then show you a list of all coursework due for you.
Courseworks

This page lists all your courseworks, grouped by status.

Current

You should have received the assignment details for these courseworks. When you have completed each piece of work, click the appropriate ‘Submit’ link and print the cover sheet that’s displayed.

<table>
<thead>
<tr>
<th>Module</th>
<th>Lecturer</th>
<th>Title</th>
<th>Deadline</th>
<th>Cover sheet</th>
</tr>
</thead>
<tbody>
<tr>
<td>CS-170</td>
<td>Dr. A. Beckmann</td>
<td>Winning Strategies</td>
<td>Oct. 7, 2011, 11 a.m.</td>
<td></td>
</tr>
</tbody>
</table>

Future

These courseworks will be handed out later in the year. The title and dates are subject to change, but should give you a rough idea of forthcoming workload.

<table>
<thead>
<tr>
<th>Module</th>
<th>Lecturer</th>
<th>Title</th>
<th>Set Date</th>
<th>Deadline</th>
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</thead>
<tbody>
<tr>
<td>CS-130</td>
<td>Mr. C. Whiley</td>
<td>Report 1</td>
<td>Oct. 24, 2011</td>
<td>Nov. 29, 2011</td>
</tr>
</tbody>
</table>
The following only applies to coursework submissions by paper (not electronic submissions).

Find coursework, click “Cover sheet” link.

You will get a preview of cover sheet.

Print out the Cover Sheet from your browser.

Staple it to your course work
Coursework Submission Cover Sheet

Please print this page and staple it securely to the front of your coursework. The coursework should then be submitted before the deadline to the dropbox in 2nd Floor Student Reception, Faraday Building.

Penalty Waiver

If you intend to submit this work after the deadline and have good reason for doing so, you can submit a penalty waiver application.

Penalty waiver application:  

The waiver application form should be stapled securely to the evidence you have for the late submission and submitted as soon as possible to a teaching administrator in 2nd Floor Student Reception, Faraday Building.

Print Cover Sheet
College of Science
Coursework Submission

Module CS-170
Coursework Winning Strategies
Lecturer Dr. Arnold Beckmann
Deadline 07 Oct 2011 11:00
Student Number 123456

By submitting this work, you agree to the following statement:

"I am aware of the University policy on unfair practice and I certify that this coursework is the result of my own independent work except where otherwise stated, and that all other sources are explicitly acknowledged."

This cover sheet should be securely stapled to the front of your work, and then submitted before the deadline to the dropbox in 2nd Floor Student Reception, Faraday Building.

Generated at 14:20 04/13/11.
Handing in

- Hand in at submission box.
- Afterwards check email for a receipt.
Submission Box

Location TBC
Check for any notes and emails about Changes
Hi John,

Your coursework for CS-170 has been received.

Details:
-------
Module: CS-170
Coursework: Winning Strategies
Deadline: 07 Oct 2011 11:00
Received: On time

This receipt is available online at https://science.swansea.ac.uk/intranet/submission/receipt/20fba
Late Submission

• If you need to submit late with a valid serious reason you can apply for penalty waiver.

• The penalty waiver application is a separate cover sheet you print and hand in to the student office with any supporting evidence (e.g. doctor’s note).

• To print the penalty waiver form, click on “Penalty waiver application” and print the page.

• Penalty waiver application can be printed after you printed the cover sheet (but should usually be handed in with the coursework).
1 Overview over the Module

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4 Research Culture in Computer Science
3 Main Methodologies

• Theoretical Research.
  • Thinking.
  • Foundations of Computer Science.
    • E.g. “What is a program?”.
    • What kind of data types do exist?
  • Developing new ways of solving problems.
    • New algorithms.
    • New programming paradigms.
    • ...

• Mathematical Research.
  • A lot of proofs carried out.
  • E.g.: Prove that algorithm A is better than algorithm B.
  • Prove that it is possible to decide that this program is correct.
3 Main Methodologies (Cont.)

- Experimental Research.
  - User Studies.
  - Software Experiments.
- Software Production.
  - Usually experimental software
  - Trying out new algorithms, paradigms, programming languages.
However most of it is

Thinking Thinking Thinking

Thinking Thinking Thinking
Ideas

- Creative Process.
- Ideas usually have roots in other ideas.
- Inspirations from others.
- Inspiration from other fields inside computer science, outside computer science.
- Or even arts, travelling.
Example: Greek Philosophy

- Greek philosophy origins from colonies close to Turkey, exposure to other cultures.
- Many researchers have been exposed to different cultures in early childhood.
  - Parents moving to other countries.
  - Being part of a minority in a country.
Exchange of Ideas
Conferences
Conferences, Workshops

• A lot of research happens at conferences, workshops.
• From two to several thousands participants.
• Small workshops, large conferences.
• Some high prestigious by invitation only.
  • Oberwolfach (Germany)
  • Dagstuhl (Germany)
  • NII Shonan Meeting (Japan)
Social Events more Important than Lectures

Most happens during coffee breaks, lunches, dinners. Coffee breaks often more important than lectures.
My own experience

- Good lectures give rise to new ideas even if I don't understand what the lecturer is talking about.
Other Forms of Collaborations

• Sabbaticals.
• Visits to Research Institutes.
  • Institute for Advanced Studies (Princeton).
  • Newton Institute (Cambridge).
  • Mittag-Leffler Institute (Stockholm).
  • Research Institute for Mathematics Oberwolfach
  • Schloss Dagstuhl – Leibniz Center for Informatics
  • ...
• Research visits.
  • Between 1/2 day and several years.
• Seminars, colloquia.
Scientific Journals

- Typically called
  - Journal of ... (Journal of Symbolic Logic)
  - Annals of ... (Annals of Pure and Applied Logic)
  - Archive of ... (Archive of Mathematical Logic)
  - Transactions of ... (ACM Transactions on Human-Computer Interaction).
  - Acta ... (Acta Informatica)
  - Many more.
Scientific Journals

- Most published by scientific publishers.
  - E.g. Elsevier, Springer, ACM, ... 
  - Subscriptions very expensive. 
  - Access to electronic subscriptions at Swansea 
    - On campus. 
    - Off campus through Athens.

- Increasingly open access journals.
  - Produced by the scientific community. 
  - Reason: Most articles submitted in directly publishable form. No need for process of editing. 
  - Why pay if publishers don’t add much to it.
Proceedings

• Proceedings of Conferences
  • Often published in
    • Springer Lecture Notes in Computer Science.
    • Electronic Notes in ... (e.g. Electronic Notes in Theoretical Computer Science).
    • Many other outlets.
  • Usually refereed.
  • Often highly competitive (acceptance rates e.g. 20 %, 10 %).
Referee Process

- Submission of article to an Editor.
- Editor sends it to Referees.
- Referees write anonymous reports.
- Editor decides about
  - Revised version required
  - Rejection
  - Acceptance.
Festschrift

- Festschrift = German for “Festive publication”.
- Proceedings in honour of somebody famous.
  - Typically 60th, 65th, 70th, 75th, ... birthday
  - or retirement
- Sometimes not of highest quality (no thorough referee process).
- Sometimes very high quality.
Good Way of Searching Quality Scientific Articles

Enable “Get it at Swansea” in Settings of Google Scholar
(Get it at Swansea will often link you directly to the doi pages)
Look for Doi pages (Document Object Identifier)
Identifying Electronic Versions of Scientific Articles

Look at pages of publishers

- Springer: Springer Link.
- Elsevier: Science Direct.
- ACM: ACM Digital Library.

The university has often subscriptions to articles, so you can get the official versions.

- It sometimes works directly when you are on campus.
- If you are off campus you get the same rights if you make a VPN connection to the campus network.
- Otherwise (including sometimes when on campus) you need to find institutional login on the doi pages to Swansea University via Athens or Shibboleth.
- Athens contains a password hint (use your email credentials).
References to Articles

- Always collect good references to your articles (best obtained via publishers webpages).
- If you have access to the official version from the publisher, that’s preferred.
  - Many authors have their version online, but that’s often not the final version, especially if it usually has not the correct page numbers.
- If you have webpages, always record the webaddress and date of download, so that you can find it again later, and create good references later.
Main Motivation for Doing Research

- It’s fun.
- Enthusiasm.
- Being amongst highly creative people.
- Going to the limit of human consciousness.
- It benefits society.
  - Top universities are hot beds for innovative companies.
Research and Teaching

- Research and teaching go hand in hand.
- Although research often beyond what is taught, it influences teaching.
- A researcher often shows not so much by what s/he is teaching, but how s/he is teaching, behaving, acting, thinking ...

CSCM10
Introduction and Research Culture
Be Inspired