

CS_313 High Integrity Systems/ CS_M13 Critical Systems

Course Notes
Additional Material
Chapter 2: SPARK Ada

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Variant Records

► Variant record means that we have a record, s.t. the type of one field depends on the value of some other type.

► Example:

type Gender **is** (Male, Female);

type Person(Sex: Gender:= Female) **is**
record

Birth: Date;

case Sex **is**

when Male =>

Bearded: Boolean;

when Female =>

Children: Integer;

end case;

end record;

Variant Records

- ▶ In the above example the type Gender is defined as a type having two elements, namely Male and Female.
- ▶ Person is a type, which has a field Sex, Birth, and depending on the field Sex either a field Bearded or a field Children.
- ▶ By default, Person.Gender = Female.
- ▶ We can have elements of type Person and of type Person(Male).
 - ▶ If John: Person(Male), then John.Sex=Male.

Example

(For simplicity Date = Integer)

```
John: Person(Male);
```

```
Tom : Person;
```

begin

```
John:= (Male,1963,False);
```

```
-- John.Gender:= Female; -- would cause compile error
```

```
Tom:= (Male, 1965,False);
```

```
Tom.Children := 5; -- Compiles okay but runtime error.
```

```
-- Tom.Sex := Female; -- would cause compile error
```

Variant Records

- ▶ Whether the field of a variant record accessed is in the variant used **cannot** always **be checked at compile time**.
 - ▶ For instance, if we have


```
a: Person ,
```

 a code which accesses


```
a.Bearded
```

 compiles, even if it is clear that


```
a.Sex=Female .
```
 - ▶ But this will cause a run time error.
 - ▶ In case of


```
a: Person(Female) ,
```

 a warning is issued at compile time if


```
a.Bearded
```

 is accessed.

Variant Records

- ▶ Variant records are a restricted form of **dependent types** (see module on interactive theorem proving).
 - ▶ In **dependent type theory**, as introduced there, such kind of constructs can be used in a **type safe way**.

Object Orientation in Ada

- ▶ Object orientation in Ada consists of
 - ▶ Tagged types,
 - ▶ Class-wide types with dynamic dispatch.

Example

type Student **is tagged**
record

```
StudentNumber : Integer;
Age           : Integer;
```

end record;

type Swansea_Student **is new** Student **with null record**;

- We extend Student but without adding a new component
- We could have extended it by a new field as well.

Tagged Types

- ▶ Record types can be extended.
 - ▶ But only if they had been declared to be **tagged**.
 - ▶ Tagged means that each variable is associated with a tag which identifies which type it belongs to.
 - ▶ This is necessary in case we have a class-wide type (see below) to decide which instance of a function is used.
 - ▶ We might define a function which takes an element of one type and a function which takes as argument an element of an extended type.

Example

- ▶ Swansea_Student is a subtype of Student.
- ▶ Any function having as argument Student can be applied to a Swansea_Student as well.
- ▶ We can override a function for Student by a function with argument Swansea_Student.
- ▶ Note that which function to be chosen can be decided at compile time, since it only depends on the (fixed) type of the argument.

Class-Wide Types

- ▶ Associated with a tagged type such as Student above is as well a Class-wide type.
 - ▶ Denoted by Student'Class.
- ▶ An element of Swansea_Student is not an element of Student, but can be converted into an element of Student as follows


```
A : Swansea_Student := ...
B : Student = Student(A);
```
- ▶ However an element of Swansea_Student is an element of Student'Class:


```
C : Student'Class = A;
```

Dynamic Dispatch

- ▶ We can apply f to A : Student'Class.
 - ▶ If A was originally an element of Student, the first version of the function is applied.
 - ▶ If A was originally an element of Swansea_Student, the second version of the function is applied.
 - ▶ At compile time it is usually not known, which of the two cases applies, therefore the decision which function to choose depends on the **tag** of A.
 - ▶ The tag tells which type it originally belongs to.
 - ▶ This is called dynamic dispatch or late binding.

Dynamic Dispatch

- ▶ Assume an element A : Student'Class
- ▶ Assume a function


```
function f (X : Student) return ..
```
- ▶ Assume this function is overridden for Swansea_Student:


```
function f (X : Swansea_Student) return ..
```

 - ▶ Without this function the function


```
function f (X : Student) return ..
```

 would be applicable to X : Swansea_Student as well. Since it is overridden, the new function is the one to be applied.

Class-Wide Types and Java/C++

- ▶ In Java we could say we have only class-wide types.
- ▶ In C++ we have as well only class-wide types, but one can control subtyping by using the keyword **virtual**:
 - ▶ Only **virtual** methods have late binding.
 - ▶ Only virtual methods can be overridden.

Class-Wide Types

- ▶ Problem of inheritance: properties are inherited remotely, which makes it difficult to verify programs.
 - ▶ If one has a class-wide type A with subtype B, and two different functions $f(x:A)$ and $f(x:B)$, then one
 - ▶ might expect that a call of $f(a)$ for $a:A$ refers to the first definition,
 - ▶ but in fact, if $a:B$ it will refer to the second definition.
 - ▶ That redefinition could have been done by a different programmer in a different area of the code.
- ▶ However elements of a subtype in the sense of the restriction of the range of a type (e.g. Integer restricted to $0 \dots 20$) can be assigned to elements of the full type.

Object-Orientation in Ada

- ▶ **Disadvantage:** The definition of the functions can be defined completely separated from the definition of the class.
- ▶ **Advantage:** More flexibility since one doesn't have to decide for a function, to which object it belongs to.

Object-Orientation in Ada

- ▶ Ada's concept of object-orientation is restricted.
 - ▶ Ada allows only to form record types, and class-wide types.
 - ▶ So instead of
 - ▶ having a method f of a class C with parameters $x1:A1, \dots, xn:An$, and then writing $O.f(x1, \dots, xn)$ for a method call for object $O: C$,
 - ▶ one has to introduce a polymorphic function f with arguments $X: C'Class, x1:A1, \dots, xn:An$, and then to write $f(O, x1, \dots, xn)$ for the call of this function.

No Additional Material

For this subsection no additional material has been added yet.

SPARK Ada Concepts

Details about restrictions on subtyping in SPARK Ada.

- ▶ No derived types (essentially a new name for an existing type or a subrange for an existing type).
- ▶ No type extension (extension of a record by adding further components).
- ▶ No class-wide types (see slides on object-orientation in Subsection a). Therefore no **late binding** (dynamic dispatch, called dynamic dispatching in Ada).

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